

2.4 Numerical Approximation: Euler's Method

we know how to solve:

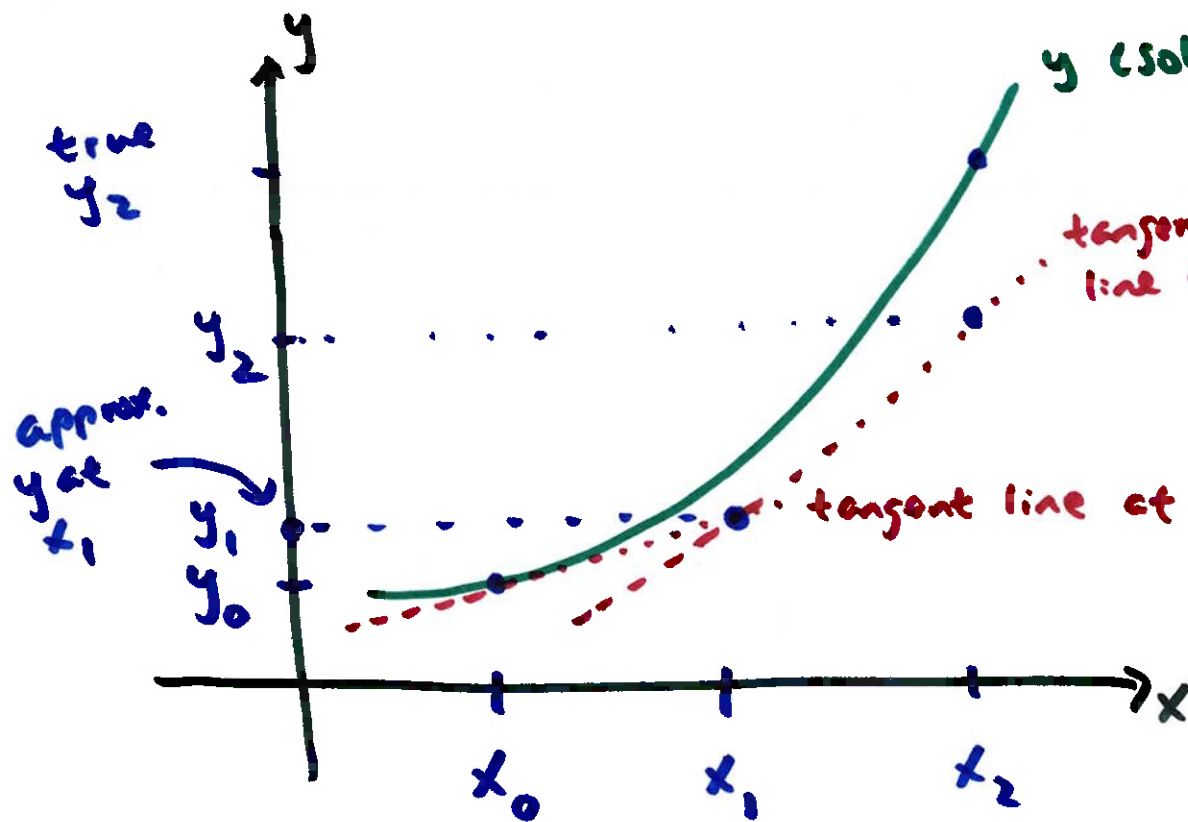
- separable
- linear
- homogeneous
- Bernoulli
- Exact

if an equation that is not one of the above or if it is impractical to solve, we can use numerical methods (computers use these)

Euler's method (tangent line method)

basic idea: use successive linearization

$y' = f(x, y)$ goal: find y
 derivative of y at (x, y)



y (solution) we don't know this

Know: initial condition

tangent line at (x_1, y_1) $y(x_0) = y_0$

want: y at some other x

tangent line at $(x_0, y_0) \rightarrow$ near $x = x_0$,
 y on the true curve $\approx y$
 on the tangent line

travel on tangent line
 at (x_0, y_0) , get to
 $y_1 \approx$ "real" y at x_1
 repeat the process
 until $x =$ target value

outline of Euler's method

x_0 : given

$$y' = f(x, y)$$

y_0 : given

decide step size: h (change in x)

$$x_1 = x_0 + h \quad \text{new } x$$

tangent line at (x_0, y_0) : $y - y_0 = f'(x_0, y_0)(x - x_0)$

$$y = y_0 + \underbrace{f'(x_0, y_0)(x - x_0)}_h$$

estimate of y at $x = x_1$

$$y_1 = y_0 + f'(x_0, y_0)(x - x_0)$$

$$y_1 = y_0 + f'(x_0, y_0)h$$

if x_1 is not the target x , repeat

in general,

$$x_{n+1} = x_n + h$$

$$y_{n+1} = y_n + f'(x_n, y_n)h$$

example $y' = \overbrace{2y - 3x}^{f(x_0, y_0)}$ $y(0) = 1$

estimate $y(0.5)$ using step size of $h = 0.25$

$$x_0 = 0$$

$$y_0 = 1$$

$$x_1 = x_0 + h = 0 + 0.25 = 0.25$$

$$y_1 = y_0 + f(x_0, y_0)h$$

$$= 1 + [2(\underbrace{1}_{y_0}) - 3(\underbrace{0}_{x_0})](0.25) = 1.5$$

$x_1 \neq$ target x , so repeat

$$x_2 = x_1 + h = 0.25 + 0.25 = 0.5$$

$$y_2 = y_1 + f(x_1, y_1)h$$

$$= 1.5 + [2(1.5) - 3(0.25)](0.25)$$

$$= \boxed{2.0625} \quad \text{stop, since } x_2 = \text{target } x$$

our estimate of $y(0.5)$ where $y' = 2y - 3x$, $y(0) = 1$

in this case, since $y' = 2y - 3x$ is linear, we can solve it and compare to the estimate (normally not the case)

$$y' - 2y = -3x \quad y(0) = 1$$

$$I = e^{\int -2 dx} = e^{-2x}$$

$$\frac{d}{dx} (e^{-2x} y) = -3x e^{-2x}$$

$$e^{-2x} y = \int -3x e^{-2x} dx \quad (\text{by parts})$$

$$y = \frac{3}{4} (2x + 1) + \frac{1}{4} e^{2x}$$

true $y(0.5) = 2.1796$

estimate from Euler's method w/ $h = 0.25$ is $y(0.5) = 2.0625$
if error is not acceptable, decrease step size (smaller h)

→ more steps

if we had used $h = 0.01$ instead, $y(0.5) \approx 2.1729$

in general, we don't know the true y value, so
how do we know if our estimate is good?

→ if estimate is good, then further refinement of
step size (smaller h) will not improve or change
the estimate significantly

in $y' = 2y - 3x$, $y(0) = 1$ estimate $y(1)$

$$h = 0.5 \quad y(1) = 3.25$$

$$h = 0.05 \quad y(1) = 3.932$$

$$h = 0.01 \quad y(1) = 4.061$$

$$h = 0.001 \quad y(1) = 4.094$$

$$h = 0.0005 \quad y(1) = 4.095$$

} big change so estimate improved
by smaller h
} still changing

} not changing much
this is probably very close to
true $y(1)$

3.1 Introduction to Linear Systems

System of two variables:

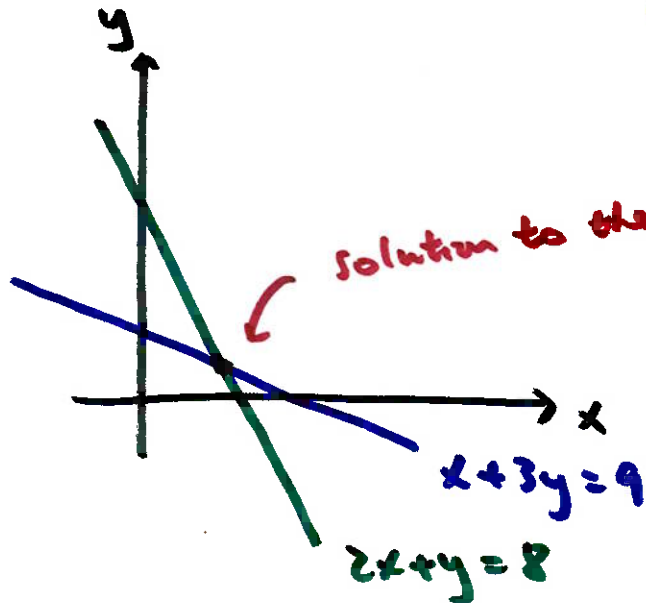
$$a_1x + b_1y = c_1$$
$$a_2x + b_2y = c_2$$

find all (x, y) that satisfy the system

$a_1x + b_1y = c_1$ and $a_2x + b_2y = c_2$ are lines

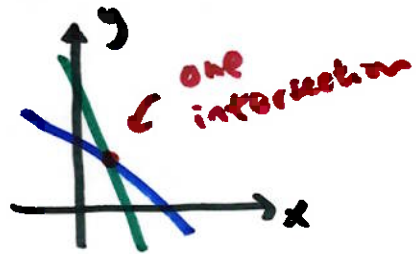
for example,

$$x + 3y = 9$$
$$2x + y = 8$$

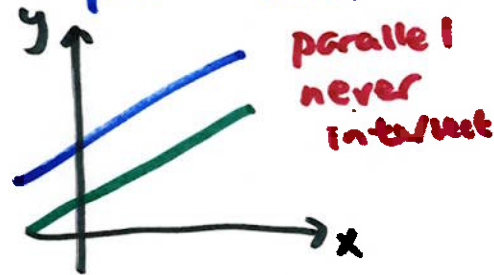


solution to the system: point that works
in BOTH equations

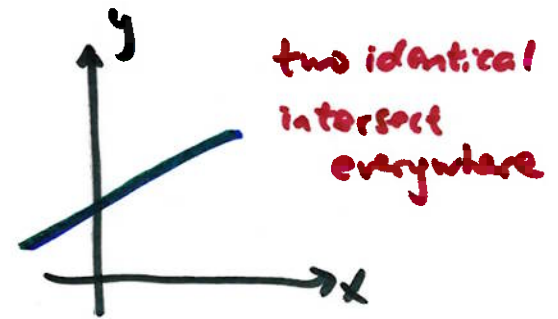
Given two lines: three possibilities



one solution
(consistent system)



no solution
(inconsistent)



infinitely many
(consistent system)

many ways to solve: first is method of elimination

example $x + 3y = 9$ - ①

$$2x + y = 8$$
 - ②

multiply either by a constant then add to the other such that one variable is eliminated

multiply ① by -2 $-2x - 6y = -18$ - ③

add ② and ③

$$-5y = -10 \rightarrow \boxed{y = 2}$$

then use ①, ② or ③
to find x : $\boxed{x = 3}$

example

$$x + 2y = 4 \quad - \textcircled{1}$$

$$2x + 4y = 9 \quad - \textcircled{2}$$

multiply $\textcircled{1}$ by -2 , add to $\textcircled{2}$

$$0 = 1 \quad \text{obviously wrong}$$

→ no solution

→ parallel lines

example

$$x + 2y = 4 \quad - \textcircled{1}$$

$$2x + 4y = 8 \quad - \textcircled{2}$$

$$-2 \textcircled{1} + \textcircled{2} \rightarrow 0 = 0 \quad \text{true!}$$

→ ^{many} ~~any~~ x and y work

solutions: pick x , then $y = \frac{4-x}{2}$

$$(x, 2 - \frac{1}{2}x)$$

two identical lines

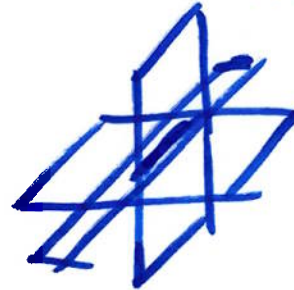
3D system :

$$\begin{aligned} a_1 x + b_1 y + c_1 z &= d_1 \\ a_2 x + b_2 y + c_2 z &= d_2 \\ a_3 x + b_3 y + c_3 z &= d_3 \end{aligned}$$

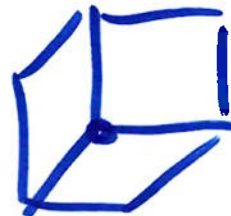
3 planes

↳ infinitely many (same planes)

“ “ (intersect at a line)



one point



no solution (all parallel)

(two meet but 3rd one
doesn't)

use the same elimination method as in 2D

example

$$x + 5y + z = 2 \quad - \textcircled{1}$$

$$2x + y - 2z = 1 \quad - \textcircled{2}$$

$$x + 7y + 2z = 3 \quad - \textcircled{3}$$

work w/ two at a time to eliminate at least one variable

$$\begin{array}{l} -2\textcircled{1} + \textcircled{2} \\ -\textcircled{1} + \textcircled{3} \end{array} \quad \begin{array}{l} -9y - 4z = -3 \quad - \textcircled{4} \\ 2y + z = 1 \quad - \textcircled{5} \end{array} \quad \left. \vphantom{\begin{array}{l} -2\textcircled{1} + \textcircled{2} \\ -\textcircled{1} + \textcircled{3} \end{array}} \right\} \text{2D sys.}$$

$$4\textcircled{5} + \textcircled{4} \quad -y = 1 \quad \boxed{y = -1}$$

$$\text{from } \textcircled{5} \quad z = 1 - 2y = 1 - 2(-1) = 3$$

$$\boxed{z = 3}$$

$$\text{from } \textcircled{1} \quad x = 2 - 5y - z = 4 \quad \boxed{x = 4}$$

one solution