

ROW AND COLUMN SPACES

• row space: all possible linear combos of the rows of matrix
(space spanned by its rows)

• column space: all possible lin. combos of columns
(space spanned by columns)

STEPS:

- use Gaussian elimination to find pivots

↳ produces row-equivalent matrices - preserves row space

- rows of new matrix containing pivots create row space

- columns of new matrix with pivots correspond w/ cols in

NOTE:
 $\text{col}(A) = \text{OG matrix that compose column space}$
 $\text{row}(A^T)$

MISCELLANEOUS

or basis for span

* basis for subspace = column space

* solution space = null space = all possible solutions

• Determinant prop:

$$\det(AB) = \det(A)\det(B) \quad \det(A^{-1}) = \frac{1}{\det(A)}$$

square matrices:
 $\det(-A) = -\det(A)$

$$\det(CA) = C^n \cdot \det(A) \quad \det(A^T) = \det(A)$$

where $n = \# \text{ col in } A$

• a_{ij} of $A^{-1} = \frac{\text{cofactor } a_{ji}}{\det A}$ → (follow sign rule, don't include a_{ji} , find matrix like cofactoring)

• $0 \neq n \Rightarrow$ no solutions

$0 = 0 \Rightarrow$ infinite solutions

* basis for null space ⇒ solve for $A\vec{x} = 0$ and put \vec{x} in vector form

↳ $\dim(\text{null space}) = \# \text{ col w/o pivots} \rightarrow \text{nullity}(A)$

• rank(A): # of col w/ pivots

• 1 vector in "span" of 2 others: $A = c_1B + c_2C$

• nonsingular matrix: square matrix whose $\det \neq 0$
(invertible)

MA 262 exam 2 review

POPULATION MODELS

$$\frac{dP}{dt} = [\beta - \delta]P \implies \frac{dP}{dt} = \underbrace{\beta P}_{\text{birth rate}} - \underbrace{\delta P}_{\text{death rate}}^2$$

usually have to solve for a, b

* review partial fractions for applications

most common form:

$$\frac{dP}{dt} = kP(M-P)$$

(limiting capacity)

$$\begin{cases} 0 < P < m \text{ (growth)} \\ P > m \text{ (decline)} \end{cases}$$

EQUILIBRIUM / STABLE SOLUTIONS

• Critical points ⇒ equilibrium solution



unstable equilibrium -
go away from eq. point



semistable equil. -
one side approaches,
other side goes away



stable equilibrium -
both sides want to
return to eq. point

EULER'S METHOD

• helps us approx. when exact solution cannot be found

$$y_{n+1} = y_n + f(x_n, y_n) \cdot h$$

$$x_{n+1} = x_n + h$$

- iterate until $x_{n+1} = \text{target } x$
- smaller step size, h , = more accurate estimate

SOLVING SYSTEMS- MATRICES

• elimination → use row operations:

- swap any two rows

- multiply any row by nonzero constant

- add one row to another

* Gaussian elimination:
process of making a matrix in row-echelon form

row-echelon form: solution is buried

- "not possible, no solution":
- "pivot" is below and to the right of previous pivot
 - all numbers below pivot are zero ex. $\begin{bmatrix} 2 & 1 & 1 & 7 \\ 0 & 1 & -3 & -2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
 - infinitely many solutions
 - column w/o pivot = free variable
 - row of zeroes at bottom

$$\begin{array}{l} x_3 = t \\ \left[\begin{array}{cccc} 2 & 1 & 1 & 7 \\ 0 & 1 & -3 & -2 \\ 0 & 0 & 0 & 0 \end{array} \right] \\ (\xrightarrow{\text{R1} - 2\text{R2}} \begin{array}{cccc} 0 & 1 & 1 & 7 \\ 0 & 1 & -3 & -2 \\ 0 & 0 & 0 & 0 \end{array}) \\ x_1 = 2t + 5 \\ x_2 = 3t - 2 \end{array}$$

reduced-row echelon form: solution is explicit

- every pivot is the only nonzero number in column
↳ every pivot is 1
- unique for each matrix
- applied for homogeneous systems
(right-most column is all zeroes)

* Gauss-Jordan elimination's process to go to RREF form

MATRIX OPERATIONS

- matrix addition - add two matrices of same dimension
- matrix subtraction - subtract "" (given an equation in a system, add it to itself and check if conditions are met)
- scalar multiplication - c × each element in A
- matrix multiplication - only possible if # col A = # row B
($\hookrightarrow AB \neq BA$ - order matters! except for identity matrix)

$$R_A \times [A] + R_B \times [B] \quad \left[\begin{array}{cc} a_{11} & a_{12} \\ a_{21} & a_{22} \end{array} \right] \times \left[\begin{array}{cc} b_{11} & b_{12} \\ b_{21} & b_{22} \end{array} \right] = \left[\begin{array}{cc} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{array} \right]$$

must be equal dimension of resulting matrix

- matrix inverse:
if $\det=0$, \hookrightarrow for 2×2 : $\frac{1}{ad-bc} \left[\begin{array}{cc} d-b & -a \\ -c & a \end{array} \right]$ swap main diagonal, change signs of off-diagonal
NOT INVERTIBLE
- for $n \times n$: $[A : I] \xrightarrow{\text{row op.}} \dots \xrightarrow{\text{row op.}} [I : A^{-1}]$

\hookrightarrow NOTE: in matrix form $A\vec{x} = B$, $\vec{x} = A^{-1}B$

DETERMINANTS

- cofactor expansion method:
 - choose row/column to expand on (most amt of zeroes) in matrix A
 - block out row and col of a_{ij} , create new matrix w/
remaining row/column
 - mult. det. of new matrix to a_{ij} accordg to sign pattern (think chessboard)
 $\begin{array}{cccc} + & - & + & - \\ - & + & - & + \\ + & - & + & - \\ - & + & - & + \end{array}$
- repeat for all elements in chosen row/column \rightarrow sum = $\det A$

CRAMER'S RULE - another way to solve system (along w/ Inverse, LREF)

for matrix equation:

$$\left[\begin{array}{cc} a_{11} & a_{12} \\ a_{21} & a_{22} \end{array} \right] \left[\begin{array}{c} x_1 \\ x_2 \end{array} \right] = \left[\begin{array}{c} b_1 \\ b_2 \end{array} \right]$$

$$x_1 = \frac{\begin{vmatrix} b_1 & a_{12} \\ b_2 & a_{22} \end{vmatrix}}{\det A} \quad x_2 = \frac{\begin{vmatrix} a_{11} & b_1 \\ a_{21} & b_2 \end{vmatrix}}{\det A}$$

* same idea for larger matrices

* DETERMINANT HACK: special matrices

- transpose matrix: col of A becomes row of A^T , $\det(A) = \det(A^T)$
- triangular matrix: everything above OR below main diagonal is all zeroes
 $\det A = \prod \text{diag. entries}$ \hookrightarrow span of \mathbb{R}^n : space covered by a set of vectors

VECTOR SPACE \mathbb{R}^n + SUBSPACE

- contains vectors w/ n components that can be operated upon
- Vector spaces have 8 properties:
 - $\vec{u} + \vec{v} = \vec{v} + \vec{u}$
 - $\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$
 - $\vec{u} + (-\vec{u}) = (-\vec{u}) + (\vec{u}) = 0$
 - $a(\vec{u} + \vec{v}) = a\vec{u} + a\vec{v}$
 - $(a+b)\vec{u} = a\vec{u} + b\vec{u}$
 - $1 \cdot (\vec{u}) = \vec{u} = 0 + \vec{u}$
- Subspace is a part of vector space, has 3 properties:
 - closed under addition
 - closed under scalar multiplication
 - has zero vector

- * null space: all possible solutions to $A\vec{x} = 0$
also called "column space"
 \hookrightarrow transform into augmented matrix, solve for x_1, x_2, \dots, x_n
for lin. ind. vectors, null space only contains zero vector

LINEAR INDEPENDENCE VS DEPENDENCE

- Lin ind. $\Rightarrow c_1v_1 + c_2v_2 + \dots + c_nv_n = 0$, where $c_1 = c_2 = \dots = c_n = 0$
linear combination
 - Lin dep. \Rightarrow one vector is a multiple/duplicate of another
- TO DETERMINE INDEPENDENCE OF VECTORS:
* create matrix of vectors, solve det:
 - # vectors > # components \Rightarrow LIN DEP
 - # vectors \leq # components \Rightarrow test $\det = 0 \Rightarrow$ LIN DEP
 $\det \neq 0 \Rightarrow$ LIN IND

or...
- create matrix and find REF - if # pivots = # vectors - LIN IND

BASES & DIMENSIONS OF VECTOR SPACE

- basis: smallest spanning set (n lin. ind. vectors)
 \hookrightarrow bases: vectors in basis
- dimension: # of vectors in a vector space's base