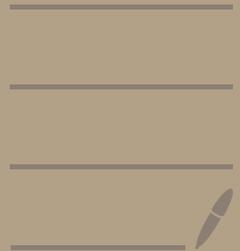


Exam 1 261 Exam

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# 13.1-13.4

- Magnitude:  $|\vec{u}| = \sqrt{a^2 + b^2}$
- Unit Vector:  $\frac{\vec{u}}{|\vec{u}|}$
- Dot Product:  $\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$ 
  - If  $\vec{u} \cdot \vec{v} = 0$  vectors  $\perp$
- Cross product:  $|\vec{u} \times \vec{v}| = \begin{vmatrix} u_x & u_y & u_z \\ v_x & v_y & v_z \end{vmatrix} = i - j + k$ 
  - If  $\vec{u} \times \vec{v} = 0$  vectors  $\parallel$
- Triangle area =  $\frac{1}{2} |\vec{u} \times \vec{v}|$
- Circle:  $(x-h)^2 + (y-k)^2 = r^2$
- Projection:  $\text{Proj}_a b = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} \cdot \frac{\vec{a}}{|\vec{a}|}$   
(b onto a)

# 13.5

- Line:
  - Vector form:  $\vec{r}(t) = \vec{r}_0 + t\vec{v}$
  - Parametric form:  $x = x_0 + at$      $y = y_0 + bt$      $z = z_0 + ct$
- Plane:  $a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$
- If a line or plane is parallel to the another it means that it's orthogonal to the normal vector
- If dot product of normal vectors = 0 then lines/planes  $\perp$ , if  $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$ ,  $\cos \theta = 1$  lines/planes parallel

# 13.6

- Ellipsoid:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$  
- Cone:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z^2}{c^2}$  
- Hyperbolic Paraboloid:  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = z$  
- Paraboloid:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = z$  
- Hyperboloid of one sheet:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$
- Hyperboloid of two sheets:  $\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$

• When manipulating don't just assume, try to draw out planes for better visual

## 14.1

- If given  $r(t) = \langle t \cos t, t \sin t \rangle$  Use  $\cos^2 t + \sin^2 t = 1$  and set variables equal to  $x, y, z$  to find proper equation

## 14.2-14.3

- Unit tangent vector:  $T = \frac{r'(t)}{|r'(t)|}$

- Vector integration:

- 1) Integrate and add "c" vector
- 2) Set  $t$  to whatever variable given
- 3) Set  $x, y, z$  variable of integral equal to point, solve for  $C_1, C_2, C_3$

## 14.4-14.5

- Curve length:  $L = \int_a^b |r'(t)| dt$

- If  $|r'(t)| = 1$  arc length is parameter

- If  $|r'(t)| \neq 1$  and  $t$  is left over

- 1)  $s(u) = \int_a^b |r'(t)| dt$  set original  $t$  to  $u$

- 2) Integrate

- 3) Solve for  $t$  and plug into original  $r(t)$

- 4) Re-set bounds: plug old bounds into  $s(t)$

- Curvature:  $K = \frac{|T'|}{|r'|} = \frac{|r'' \times r'|}{|r'|^3}$

## 15.1

- Level curve:  $z = K \longrightarrow$  Set  $f(x, y) = K$  and evaluate

- Parabola:  $y = ax^2 + bx + c$

- $y = x^2$  or  $y = x^2 - x$

- Hyperbola:  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$

$K =$  any # flexible try  $0, 1, 2$ , etc.

until resulting in recognizable shape

## 15.2

- $\lim_{u \rightarrow 0} \frac{\sin u}{u} = 1$

- 1) Test using given values

- 2) Test  $x = a$  or  $y = b$  (any value,  $0, 1, 2$ , etc.) and  $x = y$

If same value continue, otherwise DNE

- 3) Manipulate / u-sub

## 15.3

- $f_{xy}$ : read left to right

- $\frac{\partial^2 f}{\partial y \partial x}$ : read right to left

$\frac{\partial z}{\partial y} \rightarrow$  End variable, use every path with it

Ex)   $F_z = F_z + z_z$

## 15.4

- Partial at splits, regular if no split
- Implicit differentiation: Make new function ( $F = \dots = 0$ ), then, the evaluate

## 15.5

- Directional Derivative:  $D = \nabla \cdot u = \underbrace{\langle f_x, f_y \rangle}_{\text{Gradient}} \cdot \underbrace{\langle u, u \rangle}_{\text{unit vector (direction)}}$
- Max increase:  $\frac{\nabla}{|\nabla|}$
- Max decrease:  $-\frac{\nabla}{|\nabla|}$
- Max Change:  $|\nabla|$
- No Gradient: Point  $\langle x, y \rangle = 0$
- Slope of tangent line  $\frac{dz}{dx} = -\frac{f_x}{f_y}$

## 15.6

- Tangent Plane:  $\nabla F \cdot \langle x - x_0, y - y_0, z - z_0 \rangle$
- Linear approximation:  $\nabla \cdot \langle x - x_0, y - y_0, z - z_0 \rangle + f(x, y)$
- Percent Change:  $\frac{dz}{z}$
- Change in  $z$ :  $dz = \underbrace{f_x dx + f_y dy}_{\text{Function at } (x_0, y_0)}$