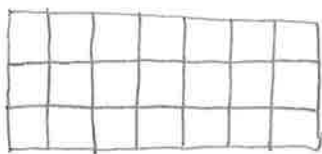


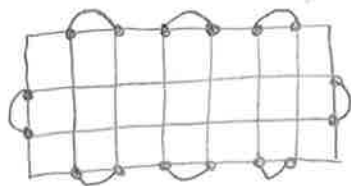
- Discuss the Eularization and semiEularization by working out a few examples.  
 want to add double edges so that an Euler circuit exists, i.e. NO odd vertices  
 want to add double edges so that an Euler path exists, i.e. NO more than 2 odd vertices

Ex1: Consider an example of Königsberg bridges (page 2 of Lecture #12)

Ex2: Find an optimal Eularization for the graph below:



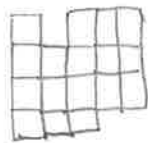
Answer:



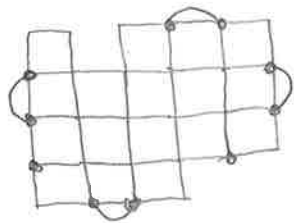
There are 16 odd vertices originally. Want none at the end. Since each new edge changes degrees of exactly two vertices, we need to

add at least  $\frac{16}{2} = 8$  edges, and the picture to the left provides such an example. Hence, it is an optimal Eularization.

Ex3: Find an optimal semi-Eularization of the graph below:



Answer:



There are 10 odd vertices originally, while we need at most 2 at the end. Hence, same argument as in Ex2 shows that  $\#(\text{new edges}) \geq \frac{1}{2}(10-2) = 4$ , while the picture to the left gives such an example.

NB. If asked to find an optimal Eularization of that graph, it would be much harder to prove "optimal". I expect you always to compare to  $\frac{1}{2} \cdot \#(\text{odd vertices to be changed to even})$  and say why you need more than that number if it is a case.

- Consider a few examples on the Fleury's Algorithm