

## Remind:

- Office hours: Tue, Wed 2<sup>00</sup> - 3<sup>30</sup> pm
- Peer tutors: additional help
- Lecture notes will be posted on a regular basis

## Last time:

Studied equations of lines and planes, and discussed how to compute their various eq-s

(1)  $\vec{r} = \vec{r}_0 + t \cdot \vec{v}$  — "vector eq-n"

\* Line:

(2)  $x = x_0 + at, y = y_0 + bt, z = z_0 + ct$  — "parametric eq-n" ( $\vec{v} = \langle a, b, c \rangle$ )

(3)  $\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$  — "symmetric eq-n".

\* Plane:

(1)  $\vec{n} \cdot \vec{r} = \vec{n} \cdot \vec{r}_0$  — "vector eq-n"

(2)  $a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$  — "scalar eq-n" ( $\vec{n} = \langle a, b, c \rangle$ )

(3)  $ax + by + cz + d = 0$  — "linear eq-n" ( $d = -ax_0 - by_0 - cz_0$ )

- \* Given two points  $A, B$  in  $\mathbb{R}^3$  (or  $\mathbb{R}^2$ ), we determine the eq-n of a line passing through them by choosing  $\vec{v} = \vec{AB}$  or  $\vec{BA}$ , while  $P_0$  can be chosen  $A$  or  $B$ .
- \* Given three points  $P, Q, R$  in  $\mathbb{R}^3$  not lying on the same line, we determine the eq-n of the plane containing them by choosing  $P_0$  to be either  $P, Q, R$ , while  $\vec{n}$  can be chosen as  $\vec{PQ} \times \vec{PR}$  (or any other crossproduct of vectors b/w these 3 points).
- \* Two lines in  $\mathbb{R}^3$  can be either parallel, intersect at 1 pt, or skew. (recall how to determine which case applies)
- \* Line & Plane: there are 3 cases:
  - line belongs to the plane
  - line is parallel to the plane, but does not belong to it
  - line intersects the plane at 1 pt
 (recall how to determine which)
- \* Two planes:
  - parallel
  - intersect at a line
 (recall how to compute the eq-n of a line of intersection).
- \* Distance from  $P_1(x_1, y_1, z_1)$  to the plane  $ax + by + cz + d = 0$  is given by
 

$$D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

• Today: Vector functions (Chapter 13)

A vector function is a function whose domain is (a subset of)  $\mathbb{R}$ , while its range is a set of vectors.

In this class, we are most interested in vector f-s whose values are el-s of  $\mathbb{R}^3$ .

In other words:

$$t \mapsto \vec{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k} \in \mathbb{R}^3$$

component functions

Rmk: The domain of  $\vec{r}$  consists of all  $t \in \mathbb{R}$ , s.t. components of  $\vec{r}(t)$  are defined.

• Limits and Continuity

The limit of a vector function  $\vec{r}$  is defined component-wise:

$$\text{if } \vec{r}(t) = \langle f(t), g(t), h(t) \rangle, \text{ then}$$

$$\lim_{t \rightarrow a} \vec{r}(t) = \langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \rangle$$

if all 3 limits exist, and does not exist otherwise.

Def: A vector function  $\vec{r}$  is continuous at  $a \in \mathbb{R}$  if  $\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a)$ .

Note:  $\vec{r}$  is continuous at  $a$  iff all 3 components of  $\vec{r}$  are continuous at  $a$ .

Ex 1: Find  $\lim_{t \rightarrow 0} \vec{r}(t)$ , where  $\vec{r}(t) = \langle \frac{1}{t+1}, \frac{e^t-1}{t}, \frac{\sin t}{10t} \rangle$

$$\lim_{t \rightarrow 0} \frac{1}{t+1} = \frac{1}{0+1} = 1$$

$$\lim_{t \rightarrow 0} \frac{e^t-1}{t} \stackrel{\text{L'Hospital Rule}}{=} \lim_{t \rightarrow 0} \frac{(e^t-1)'}{t'} = \lim_{t \rightarrow 0} \frac{e^t}{1} = e^0 = 1 \quad \left( \begin{array}{l} \text{could also use} \\ e^t = 1 + t + \frac{t^2}{2!} + \dots \end{array} \right)$$

$$\lim_{t \rightarrow 0} \frac{\sin t}{10t} \stackrel{\text{L'Hospital}}{=} \lim_{t \rightarrow 0} \frac{\cos t}{10} = \frac{1}{10} \cos(0) = \frac{1}{10}$$

So:  $\lim_{t \rightarrow 0} \vec{r}(t) = \langle 1, 1, \frac{1}{10} \rangle$

## • Space Curves

Let  $f, g, h$  be continuous real-valued functions on an interval  $I$ . Then the locus (of points  $(x, y, z) \in \mathbb{R}^3$ ,  $x=f(t)$ ,  $y=g(t)$ ,  $z=h(t)$ ,  $t \in I$ ), is called a space curve.

Here  $t$  is called a parameter, while the above eq-s are parameter eq-s of a curve. We can think of this as a particle travelling in  $\mathbb{R}^3$ , where  $t$  is a time, while  $C$  stays for its trajectory.

Note: Any continuous vector  $f$ -n  $\vec{r}$  defines a space curve  $C$ , traced by the tip of  $\vec{r}(t)$ .

Ex2: Describe the curve defined by the vector  $f$ -s:

(a)  $\vec{r}(t) = \langle 1+t, 3-10t, 5+7t \rangle$

(b)  $\vec{r}(t) = \langle \cos t, \sin t, 0 \rangle$

(c)  $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$

(a) Line passing through  $(1, 3, 5)$  in the direction of  $\langle 1, -10, 7 \rangle$

(b) Unit circle in the  $xy$ -plane

(c) Helix, whose projection on  $xy$ -plane is the unit circle.

Attention: You are expected to draw approximate pictures.

Ex3: Find a vector  $f$ -n that represents:

(a) a line segment b/w  $P(1, 0, 1)$  and  $Q(-2, 10, 3)$

(b) the curve of intersection of the cylinder  $x^2 + y^2 = 4$  and the plane  $x + 2y + z = 3$

(a)  $\vec{r}(t) = (1-t) \cdot \langle 1, 0, 1 \rangle + t \cdot \langle -2, 10, 3 \rangle = \langle 1-3t, 10t, 1+2t \rangle$

(b) the projection of this curve onto  $xy$ -plane is a circle of radius 2 centered at the origin. Hence, we can write

$$x = 2 \cos t, \quad y = 2 \sin t, \quad 0 \leq t < 2\pi$$

Find  $z$  component from  $z = 3 - x - 2y = 3 - 2 \cos t - 4 \sin t$ .

So:  $\vec{r}(t) = 2 \cos t \cdot \vec{i} + 2 \sin t \cdot \vec{j} + (3 - 2 \cos t - 4 \sin t) \cdot \vec{k}$

Ex4: HAND OUT MATCHING worksheet.

# Matching game

1. \_\_\_  $\vec{r}(t) = (\cos(t), \sin(t), \sin(4t))$

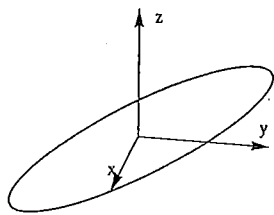
2. \_\_\_  $\vec{r}(t) = (\cos(2t), \sin(2t), \sin(6t))$

3. \_\_\_  $\vec{r}(t) = (\sin(t), \cos(t), \frac{1}{2} \cos(t))$

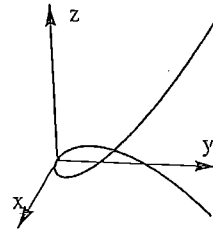
4. \_\_\_  $\vec{r}(t) = (t, t^2, t^3)$

5. \_\_\_  $\vec{r}(t) = (t, t^2, e^t)$

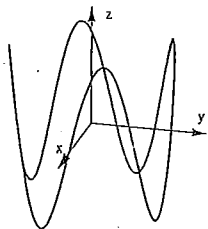
6. \_\_\_  $\vec{r}(t) = (t, t^2, \frac{1}{1+t^2})$



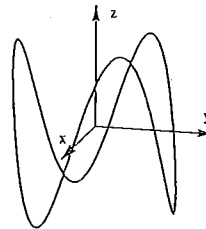
A



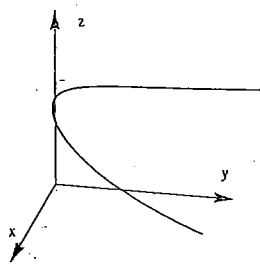
B



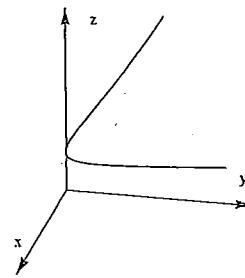
C



D



E



F

• Derivatives (of vector functions)

Formally, the definition of the derivative  $\vec{r}'$  of a vector function  $\vec{r}$  is given in the same way as for real-valued f-s:

$$\vec{r}'(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$$

If  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then we immediately see that  $\vec{r}'$  is computed component-wise:

$$\vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle = f'(t)\vec{i} + g'(t)\vec{j} + h'(t)\vec{k}$$

Geometrically: (1) The vector  $\vec{r}'(t)$  is tangent to the space curve (determined by  $\vec{r}$  at the point  $\vec{r}(t)$ ).

(2) If we think of  $\vec{r}(t)$  as a coordinate of the particle moving along the trajectory  $C$ , then the magnitude of  $\vec{r}'(t)$  is nothing else than a speed of the particle.

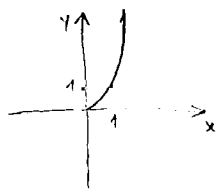
Ex 5: (a) Sketch the plane curve with the following parametric eq-n:  $\begin{cases} x = e^t \\ y = e^{3t} \end{cases}$

(b) Find  $\vec{r}'(t)$ .

(c) Find the unit tangent vector at the point where  $t=0$ .

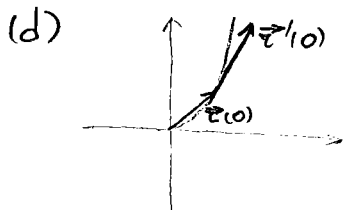
(d) Sketch the position vector  $\vec{r}(t)$  and the tangent vector  $\vec{r}'(t)$  for  $t=0$ .

(a)  $y = x^3, x > 0$



(b)  $\vec{r}'(t) = \langle e^t, 3e^{3t} \rangle$

(c)  $\vec{r}'(0) = \langle e^0, 3e^0 \rangle = \langle 1, 3 \rangle \Rightarrow \vec{T}_{(0)} = \frac{\vec{r}'(0)}{|\vec{r}'(0)|} = \frac{\langle 1, 3 \rangle}{\sqrt{10}} = \frac{1}{\sqrt{10}}\vec{i} + \frac{3}{\sqrt{10}}\vec{j}$



Ex 6: Find the parametric eq-n for the tangent line to the curve  
 $x = \ln(t^2+1)$ ,  $y = \sqrt{t^2+4}$ ,  $z = e^{2t} \cos t$  at the point  $(0, 2, 1)$ .

Point  $(0, 2, 1)$  corresponds to  $t=0$ .

$$\vec{r}'(t) = \langle \ln(t^2+1)', \sqrt{t^2+4}', (e^{2t} \cos t)' \rangle$$

Here:  $\ln(t^2+1)' = \frac{1}{t^2+1} \cdot 2t$

$$\sqrt{t^2+4}' = \frac{1}{2\sqrt{t^2+4}} \cdot 2t = \frac{t}{\sqrt{t^2+4}}$$

$$(e^{2t} \cos t)' = 2e^{2t} \cos t - e^{2t} \sin t$$

$$\Rightarrow \vec{r}'(t) = \left\langle \frac{2t}{t^2+1}, \frac{t}{\sqrt{t^2+4}}, 2e^{2t} \cos t - e^{2t} \sin t \right\rangle$$

So  $\vec{r}'(0) = \langle 0, 0, 2 \rangle$ .

Therefore, the tangent line is  $x=0$ ,  $y=2$ ,  $z=1+2t$ .

### Properties

Please look at the table (Theorem 3) on p. 858 of your textbook.

The most interesting are:

$$\begin{aligned} [\vec{u}(t) \cdot \vec{v}(t)]' &= \vec{u}'(t) \cdot \vec{v}(t) + \vec{u}(t) \cdot \vec{v}'(t) \\ [\vec{u}(t) \times \vec{v}(t)]' &= \vec{u}'(t) \times \vec{v}(t) + \vec{u}(t) \times \vec{v}'(t) \end{aligned}$$

### Integrals (of a vector function)

Formally, the integral of a vector-valued function is defined in the same way as for real-valued f-s. On the technical/computational side, if  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then:

$$\int_a^b \vec{r}(t) dt = \left\langle \int_a^b f(t) dt, \int_a^b g(t) dt, \int_a^b h(t) dt \right\rangle \in \mathbb{R}^3$$

Ex 7: Evaluate the integrals

(a)  $\int_2^5 (t^2 \vec{i} + \frac{1}{t+2} \vec{j} + e^{3t} \vec{k}) dt$

(b)  $\int_0^1 (te^{t^2} \vec{i} + \sin t \cos t \vec{j}) dt$

(a)  $\int_2^5 t^2 dt = \frac{t^3}{3} \Big|_2^5 = \frac{125-8}{3} = \frac{117}{3}$ ,  $\int_2^5 \frac{1}{t+2} dt = \ln|t+2| \Big|_2^5 = \ln\left(\frac{7}{4}\right)$ ,  $\int_2^5 e^{3t} dt = \frac{e^{3t}}{3} \Big|_2^5 = \frac{e^{15}-e^6}{3}$

So: Get  $\left[ \frac{117}{3} \vec{i} + \ln\left(\frac{7}{4}\right) \vec{j} + \frac{e^{15}-e^6}{3} \vec{k} \right]$

(b)  $\int_0^1 te^{t^2} dt = \frac{e^{t^2}}{2} \Big|_0^1 = \frac{e-1}{2}$ ,  $\int_0^1 \sin t \cos t dt = \frac{\sin^2 t}{2} \Big|_0^1 = \frac{\sin^2(1)}{2}$ . So:  $\left[ \frac{e-1}{2} \vec{i} + \frac{\sin^2(1)}{2} \vec{j} \right]$  (5)

Length of a curve

For the case of plane curves given by  $x=f(t)$ ,  $y=g(t)$ , many of you know that the length of the corresponding curve for  $a \leq t \leq b$  equals:

$$L = \int_a^b \sqrt{f'(t)^2 + g'(t)^2} dt$$

If you don't know this f.l.a, don't worry, as we will now need its generalization for the case of space curves.

Suppose that the space curve  $C$  is given via  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$   
 $a \leq t \leq b$

Then we think of the length of  $C$  as a limit of lengths of inscribed polygons.

Each polygon corresponds to a collection of points  $a=t_0 < t_1 < \dots < t_N = b$  and its length is  $|\vec{r}(t_1) - \vec{r}(t_0)| + |\vec{r}(t_2) - \vec{r}(t_1)| + \dots + |\vec{r}(t_N) - \vec{r}(t_{N-1})|$ .

Note that  $|\vec{r}(t_{i+1}) - \vec{r}(t_i)| = \sqrt{(f(t_{i+1}) - f(t_i))^2 + (g(t_{i+1}) - g(t_i))^2 + (h(t_{i+1}) - h(t_i))^2}$ .

At the end, it is easy to see that we get the following f.l.a.

$$\text{length of } C \rightarrow L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

↓

$$L = \int_a^b |\vec{r}'(t)| dt$$

Ex 8: Find the length of the following curves:

(a)  $\vec{r}(t) = 2\cos t \vec{i} + 2\sin t \vec{j} + 5t \vec{k}$  from the point  $(2, 0, -10\pi)$  to  $(-2, 0, 5\pi)$

(b)  $\vec{r}(t) = 6t \vec{i} + t^3 \vec{j} + 3t^2 \vec{k}$ ,  $-1 \leq t \leq 1$

$$\rightarrow \text{(a)} \quad L = \int_{-2\pi}^{\pi} \sqrt{(-2\sin t)^2 + (2\cos t)^2 + 5^2} dt = \int_{-2\pi}^{\pi} \sqrt{29} dt = 3\sqrt{29} \cdot \pi$$

$$\begin{aligned} \text{(b)} \quad L &= \int_{-1}^1 \sqrt{6^2 + (3t^2)^2 + (6t)^2} dt = \int_{-1}^1 \sqrt{36 + 36t^2 + 36t^2} dt = \\ &= \int_{-1}^1 3\sqrt{t^2 + 4t^2 + 4} dt = \int_{-1}^1 3(t^2 + 2) dt = (t^3 + 6t) \Big|_{-1}^1 = 7 - (-7) = 14 \end{aligned}$$

! In part (a), the limits of integration are found by solving  $5t = -10\pi$  and  $5t = 5\pi$ , respectively.