

* Last time: Surface Area + Surface integrals of functions

ExO: Do Ex 4 & 5 from Lecture #19.

* Today: Flux (aka surface integrals of vector fields)

Idea: While $\iint_S f(x,y,z) dS$ is reminiscent of $\int_C f(x,y,z) ds$, the flux is gonna be reminiscent of $\int_C \vec{F} d\vec{r}$ in some sense.

However, even to give the definition, we need to restrict our attention only to a certain class of surfaces, called oriented. Note that there are 2 unit normal vectors to S at any point P on S .

Def: If it is possible to choose a unit normal vector \vec{n} at every point $(x,y,z) \in S$ so that \vec{n} varies continuously over S , then S is called an oriented surface and the given choice of \vec{n} provides S with an orientation.

Remk: Not every surface is oriented, but every oriented surface has exactly 2 orientations.

Def: If \vec{F} is a continuous vector field defined on an oriented surface S with an orientation defined by the unit vector \vec{n} (at each point), then the flux of \vec{F} across S (aka surface integral of \vec{F} across S) is

$$\iint_S \vec{F} dS := \iint_S \vec{F} \cdot \vec{n} dS$$

dot-product, hence, a function on S , which we know how to integrate from last lecture.

Key Step: Find \vec{n} !

There are two basic examples we will treat:

Example 1: S is a graph of $f(x,y)$ with $(x,y) \in D$

Parametrize S via $\vec{r}(u,v) = \langle u, v, f(u,v) \rangle$, $(u,v) \in D$

Last time: $\vec{r}_u \times \vec{r}_v = \langle -f_u, -f_v, 1 \rangle$ - normal (but not unit!) vector

Hence unit normal vectors are $\pm \frac{-f_u \vec{i} - f_v \vec{j} + \vec{k}}{\sqrt{1+f_u^2+f_v^2}}$

Terminology: "Upward orientation" refers to $\vec{n} = \frac{\langle -f_u, -f_v, 1 \rangle}{\sqrt{1+f_u^2+f_v^2}}$

Example 2: Smooth parametric surface given by $\vec{r}(u,v)$, $(u,v) \in D$

Then unit normal vectors are $\pm \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$

Def: For a closed surface (i.e. boundary of a solid E), the positive orientation is the one where the normal vector points outside of E , while the inward-pointing normals give the negative orientation.

LECTURE #20

Back to Example 2: $\vec{n} = \pm \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$, so that

$$\iint_S \vec{F} dS = \iint_S \vec{F} \cdot \frac{\pm \vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|} dS = \iint_D \vec{F}(\vec{r}(u,v)) \cdot \frac{(\pm \vec{r}_u \times \vec{r}_v)}{\|\vec{r}_u \times \vec{r}_v\|} \cdot \|\vec{r}_u \times \vec{r}_v\| dA$$

$$\underline{\text{So}}: \boxed{\iint_S \vec{F} dS = \iint_D \vec{F}(\vec{r}(u,v)) \cdot (\pm \vec{r}_u \times \vec{r}_v) dA} \quad \leftarrow \text{i.e. denominator } \|\vec{r}_u \times \vec{r}_v\| \text{ disappeared!}$$

Ex 1: Find the flux of $\vec{F}(x,y,z) = \langle 3z, 3y, 3x \rangle$ across the sphere $S: x^2 + y^2 + z^2 = R^2$ with the positive orientation.

$$\vec{r}(\phi, \theta) = \langle R \sin \phi \cos \theta, R \sin \phi \sin \theta, R \cos \phi \rangle$$

$$\underline{\text{Last time}}: \boxed{\vec{r}_\phi \times \vec{r}_\theta = \langle R^2 \sin^2 \phi \cos \theta, R^2 \sin^2 \phi \sin \theta, R^2 \sin \phi \cos \phi \rangle}$$

$$\underline{\text{But}}: \boxed{\vec{F}(\vec{r}(\phi, \theta)) = \langle 3R \cos \phi, 3R \sin \phi \sin \theta, 3R \sin \phi \cos \theta \rangle}$$

$$\Rightarrow \boxed{\vec{F}(\vec{r}(\phi, \theta)) \cdot (\vec{r}_\phi \times \vec{r}_\theta) = 3R^3 (\sin^2 \phi \cos \phi \cos \theta + \sin^3 \phi \sin^2 \theta + \sin^2 \phi \cos \phi \cos \theta) = 3R^3 (2 \sin^2 \phi \cos \phi \cos \theta + \sin^3 \phi \sin^2 \theta)}$$

Also we need to decide whether $\vec{r}_\phi \times \vec{r}_\theta$ points inwards or outside the ball bounded by S . It suffices to check this at any point. E.g. for $\phi = \frac{\pi}{2} = \theta$, $\vec{r}_\phi \times \vec{r}_\theta = \langle 0, R^2, 0 \rangle$ - pointing outside (explain this!)

$$\underline{\text{So}}: \iint_S \vec{F} dS = \int_0^\pi \int_0^{2\pi} 3R^3 (2 \sin^2 \phi \cos \phi \cos \theta + \sin^3 \phi \sin^2 \theta) d\theta d\phi \quad \leftarrow \Rightarrow$$

$$\underline{\text{But}}: \int_0^{2\pi} \cos \theta d\theta = 0, \int_0^{2\pi} \sin^2 \theta d\theta = \int_0^{2\pi} \frac{1 - \cos(2\theta)}{2} d\theta = \pi$$

$$\Rightarrow \iint_S \vec{F} dS = 3\pi R^3 \underbrace{\int_0^\pi \sin^3 \phi d\phi}_{= \frac{4}{3} \text{ by last time}} = \boxed{4\pi R^3}$$

! Each time you need to determine whether $\frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$ or $-\frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$ determine the orientation.

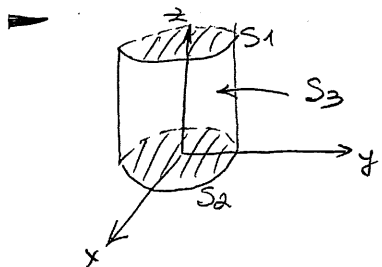
Thus: the strategy to compute flux $\iint_S \vec{F} dS$ is:

- 1) Split S into several parts, parametrize each of those
- 2) Compute $\vec{r}_u \times \vec{r}_v$ and decide if you take it with + or - sign
- 3) Evaluate the dot-product $\vec{F}(\vec{r}(u,v)) \cdot (\pm \vec{r}_u \times \vec{r}_v)$
- 4) Compute the double integral!

Remark: In some simple cases one may simplify this strategy by explicitly finding \vec{n} .

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Ex 2: Find the flux of the vector field $\vec{F}(x,y,z) = \langle x, y, z \rangle$ over a cylinder given by $x^2 + y^2 = 9, 0 \leq z \leq 5$ together with its top and bottom. The orientation is chosen to be positive.



We split the entire surface S into 3 parts:

S_1 - the disk $x^2 + y^2 \leq 9, z = 5$ on top

S_2 - the disk $x^2 + y^2 \leq 9, z = 0$ on the bottom

S_3 - side part given by $x^2 + y^2 = 9, 0 \leq z \leq 5$.

Clearly: $\iint_S \vec{F} dS = \iint_{S_1} \vec{F} dS + \iint_{S_2} \vec{F} dS + \iint_{S_3} \vec{F} dS$ and we need to compute each of these 3 fluxes.

Flux across S_1

1st way: Parametrize S_1 via $\vec{r}(u,v) = \langle u \cos v, u \sin v, 5 \rangle$ $\begin{matrix} 0 \leq u \leq 3 \\ 0 \leq v \leq 2\pi \end{matrix}$

Then $\begin{cases} \vec{r}_u = \langle \cos v, \sin v, 0 \rangle \\ \vec{r}_v = \langle -u \sin v, u \cos v, 0 \rangle \end{cases} \Rightarrow \vec{r}_u \times \vec{r}_v = \vec{r} \cdot 0 - \vec{j} \cdot 0 + \vec{k} \cdot (u \cos^2 v + u \sin^2 v) = u \cdot \vec{k}$ and from picture it's clear $u\vec{k}$ looks outside!

Hence: $\iint_{S_1} \vec{F} dS = \int_0^{2\pi} \int_0^3 \langle u \cos v, u \sin v, 5 \rangle \cdot \langle 0, 0, u \rangle du dv = \int_0^{2\pi} \int_0^3 5u du dv = 45\pi$

2nd way: Let us provide an alternative way to compute $\iint_{S_1} \vec{F} dS$.

Just from the picture it is clear that $\vec{n} = \vec{k}$ on $S_1 \Rightarrow \vec{F} \cdot \vec{n} = 5$ on S_1

$\Rightarrow \iint_{S_1} \vec{F} dS = \iint_{S_1} 5 dS = 5 \cdot \underbrace{A(S_1)}_{\substack{\text{Surface Area} \\ \text{of } S_1 = \text{disk of radius 3}}} = 5 \cdot \pi \cdot 3^2 = 45\pi \leftarrow \text{Got the same answer.}$

Flux across S_2

1st way: Parametrize S_2 via $\vec{r}(u,v) = \langle u \cos v, u \sin v, 0 \rangle$ $\begin{matrix} 0 \leq u \leq 3 \\ 0 \leq v \leq 2\pi \end{matrix}$

As above, we get $\vec{r}_u \times \vec{r}_v = u \cdot \vec{k}$, but looking at the picture

we actually see that $u\vec{k}$ points inward the solid \Rightarrow need to take $-u \cdot \vec{k}$.

$\Rightarrow \iint_{S_2} \vec{F} dS = \iint_{S_2} \langle u \cos v, u \sin v, 0 \rangle \cdot \langle 0, 0, -u \rangle du dv = 0$

2nd way: Looking at picture $\vec{n} = -\vec{k}$ on $S_2 \Rightarrow \vec{F} \cdot \vec{n} = 0$ on $S_2 \Rightarrow \iint_{S_2} \vec{F} dS = 0$

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Flux across S_3

1st way Parametrize S_3 via $\vec{r}(u,v) = \langle 3\cos v, 3\sin v, u \rangle$ $0 \leq u \leq 5$
 $0 \leq v \leq 2\pi$.

$$\left. \begin{aligned} \vec{r}_u &= \langle 0, 0, 1 \rangle \\ \vec{r}_v &= \langle -3\sin v, 3\cos v, 0 \rangle \end{aligned} \right\} \Rightarrow \vec{r}_u \times \vec{r}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0 & 1 \\ -3\sin v & 3\cos v & 0 \end{vmatrix} = -3\cos v \cdot \vec{i} - 3\sin v \cdot \vec{j} \\ = \langle -3\cos v, -3\sin v, 0 \rangle$$

Now we have to decide whether we pick $\vec{r}_u \times \vec{r}_v$ or $-\vec{r}_u \times \vec{r}_v$.

We need a vector which points outwards. It suffices to check at any point on S_3 . For example when $u=0, v=0$, we get $\vec{r}_u \times \vec{r}_v = \langle -3, 0, 0 \rangle$, while looking back at the picture we see that this points inwards

So: We need to take $-\vec{r}_u \times \vec{r}_v = \langle 3\cos v, 3\sin v, 0 \rangle$

Thus: $\iint_{S_3} \vec{F} \cdot d\vec{S} = \int_0^{2\pi} \int_0^5 \underbrace{\langle 3\cos v, 3\sin v, u \rangle \cdot \langle 3\cos v, 3\sin v, 0 \rangle}_{9} du dv = \boxed{90\pi}$

2nd Way Looking at the picture, it is clear that \vec{n} is always parallel to xy -plane and is explicitly given by $\vec{n} = \langle \frac{x}{3}, \frac{y}{3}, 0 \rangle$ at the point $(x, y, z) \Rightarrow \vec{F} \cdot \vec{n} = \frac{x^2 + y^2}{3} = 3$ on S_3

Hence: $\iint_{S_3} \vec{F} \cdot d\vec{S} = \iint_{S_3} 3 dS = 3 \cdot A(S_3) = 3 \cdot 5 \cdot (2\pi \cdot 3) = \boxed{90\pi}$

Summarizing all the above, we see that

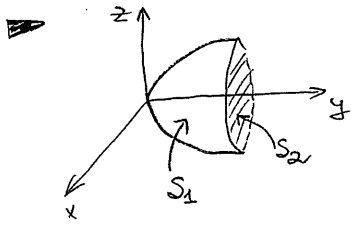
$$\iint_S \vec{F} \cdot d\vec{S} = 45\pi + 0 + 90\pi = \boxed{135\pi}$$

Remark: We on purpose illustrated two approaches:

- 1st way is the most canonical
- 2nd way is sometimes easier. (as we saw).

Lecture #20

Ex 3: Let $\vec{F}(x, y, z) = \langle 0, y, -z \rangle$. Find the flux of \vec{F} across the positively oriented S , which consists of the paraboloid $y = x^2 + z^2$, $0 \leq y \leq 1$ and the disk $x^2 + z^2 \leq 1, y = 1$.



This surface S consists of two parts: S_1 and S_2

- S_1 - part of the paraboloid $y = x^2 + z^2$, $0 \leq y \leq 1$

- S_2 - disk $x^2 + z^2 \leq 1, y = 1$.

$$\underline{So} : \iint_S \vec{F} dS = \iint_{S_1} \vec{F} dS + \iint_{S_2} \vec{F} dS$$

Flux across S_2

Parametrize S_2 via $\vec{r}(u, v) = \langle u \cos v, 1, u \sin v \rangle$, $0 \leq u \leq 1$, $0 \leq v \leq 2\pi$

$$\left. \begin{aligned} \vec{r}_u &= \langle \cos v, 0, \sin v \rangle \\ \vec{r}_v &= \langle -u \sin v, 0, u \cos v \rangle \end{aligned} \right\} \Rightarrow \vec{r}_u \times \vec{r}_v = -u \cdot \vec{j}$$

But looking at the picture, it is clear that to get a vector pointing outwards, we need to take $-\vec{r}_u \times \vec{r}_v = u \cdot \vec{j}$.

$$\underline{Hence} : \iint_{S_2} \vec{F} dS = \int_0^{2\pi} \int_0^1 \langle 0, 1, -u \sin v \rangle \cdot \langle 0, u, 0 \rangle du dv = \boxed{\pi}$$

Note: We could as in Ex 2 immediately notice that $\vec{n} = \vec{j} \Rightarrow \vec{F} \cdot \vec{n} = 1$ on S_2
 $\Rightarrow \iint_{S_2} \vec{F} dS = A(S_2) = \boxed{\pi}$.

Flux across S_1

Parametrize S_1 via $\vec{r}(u, v) = \langle u, u^2 + v^2, v \rangle$, (u, v) is subject to $u^2 + v^2 \leq 1$.

$$\left. \begin{aligned} \vec{r}_u &= \langle 1, 2u, 0 \rangle \\ \vec{r}_v &= \langle 0, 2v, 1 \rangle \end{aligned} \right\} \Rightarrow \vec{r}_u \times \vec{r}_v = \langle 2u, -1, 2v \rangle$$

To decide on $\pm \vec{r}_u \times \vec{r}_v$, pick $u=v=0 \Rightarrow \vec{r}_u \times \vec{r}_v = \langle 0, -1, 0 \rangle$ - points outwards
 \Rightarrow we keep $\vec{r}_u \times \vec{r}_v$.

$$\underline{Hence} : \iint_{S_1} \vec{F} dS = \iint_{u^2+v^2 \leq 1} \langle 0, u^2+v^2, -v \rangle \cdot \langle 2u, -1, 2v \rangle dA = \int_0^{2\pi} \int_0^1 (-r^2 \cos^2 \theta - 3r^2 \sin^2 \theta) \cdot r dr d\theta$$

After straightforward computations (using $\cos^2 \theta = \frac{1 + \cos(2\theta)}{2}$, $\sin^2(\theta) = \frac{1 - \cos(2\theta)}{2}$),

$$\text{we get } \iint_{S_1} \vec{F} dS = \boxed{-\pi} \quad \text{Therefore: } \iint_S \vec{F} dS = \pi - \pi = \boxed{0}$$