

# LECTURE #21

\* Last time: Flux of  $\vec{F}$  across  $S$

- Key step: decide on  $\pm$  sign in front of  $\vec{u} \times \vec{v}$

Ex 1: Do exercise Ex 3 from Lecture #20 notes.

\* This Week: Stokes' Theorem  $\leftarrow$  3D analogue of Green's Theorem, relating line integral over the boundary of surface  $S$  and a flux across  $S$ .

Definition/Convention: The orientation of a surface  $S$  (given by a unit normal vector at all points) induces the positive orientation of the boundary curve  $C = \partial S$ .

This means that if you walk in this "positive direction" around  $C$  with your head pointing in the direction of  $\vec{n}$  then  $S$  is always on the left.

Remark 1: If  $S$  is actually a region in  $xy$ -plane and  $\vec{n} = \vec{k}$  at all points of  $S$ , then this definition of  $\partial S$  being positively oriented coincides with our old definition which appeared in the formulation of Green's Theorem.

Stokes' Theorem: Let  $S$  be an oriented piecewise smooth surface bounded by a simple closed piecewise smooth curve  $C = \partial S$ , endowed with a positive orientation. Let  $\vec{F}$  be a vector field whose components have continuous partials on an open region containing  $S$ . Then:

$$\int_C \vec{F} d\vec{r} = \iint_S \text{curl}(\vec{F}) dS$$

We will use this result in 2 ways:

- 1) reducing a computation of a line integral to a surface integral, which will often be easier to compute. Here we may choose any surface  $S$  whose boundary is  $C$ !
- 2) reducing a surface integral of a curl-vector field (which is tested by verifying if  $\text{div}$  is zero or not) to a line integral  $\rightarrow$  either uncurl the field  
 $\rightarrow$  or change the surface keeping same boundary

Remark 2: Recall that  $\vec{G}$  is a curl of some vector field if and only if  $\text{div}(\vec{G}) = 0$ .

For 1): Step 1  $\rightarrow$  Pick any surface  $S$  whose boundary is  $C$   
 $\uparrow$  always try the simplest one

Step 2  $\rightarrow$  Compute  $\text{curl}(\vec{F})$

Step 3  $\rightarrow$  Determine orientation of  $S$  and compute  $\iint_S \text{curl}(\vec{F}) dS$

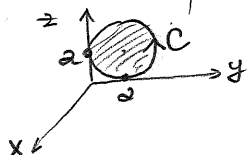
# LECTURE #21

Ex2: Let  $C$  be a curve defined by a parametric equation  $\vec{r}(t) = \langle 0, 2+2\cos t, 2+2\sin t \rangle$   
 $0 \leq t \leq 2\pi$

Evaluate  $\int_C x^2 e^{5z} dx + x \cos y dy + 3y dz$ .

! It is a good exercise to evaluate this line in a straightforward way: reduce to  $\int_0^{2\pi} (12\cos t + 12\cos^2 t) dt$

• Draw the picture



$C$  - circle of radius 2, centered at  $(0, 2, 2)$ , in  $yz$ -plane  
 $C$  is oriented as shown

• The simplest surface  $S$  whose boundary is  $C$  is the disk bounded by  $C$ .

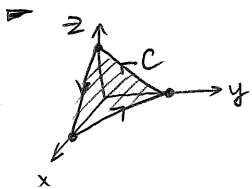
• At each point of  $S$ :  $\vec{n} = \pm \hat{i}$  and to get orientation compatible with that of  $C$  we must pick  $\vec{n} = \hat{i}$ .

•  $\text{curl}(\vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ x^2 e^{5z} & x \cos y & 3y \end{vmatrix} = 3\hat{i} + 5x^2 e^{5z} \hat{j} + \cos y \hat{k} \Rightarrow \text{curl}(\vec{F}) \cdot \hat{i} = 3$

So:  $\int_C x^2 e^{5z} dx + x \cos y dy + 3y dz \stackrel{\text{Stokes}}{=} \iint_S \langle 3, 5x^2 e^{5z}, \cos y \rangle \cdot \hat{i} dS = \iint_S \langle 3, 5x^2 e^{5z} \cos y \rangle \cdot \hat{i} dS =$   
 $= \iint_S 3 dS = 3 A(S) = 3 \cdot 4\pi = \boxed{12\pi}$

Ex3: Evaluate  $\int_C \vec{F} d\vec{r}$ , where  $\vec{F}(x, y, z) = \langle z^2, y^2, x \rangle$  and  $C$  is the triangle with vertices  $(1, 0, 0), (0, 1, 0), (0, 1, 1)$  walked over in this direction.

! This line integral can be computed in a straightforward way - try at home!



• The simplest surface  $S$ , whose boundary is  $C$ , is the interior of this  $\Delta$ .

• We can parametrize it via  $\vec{r}(u, v) = \langle u, v, 1-u-v \rangle$ ,  $(u, v) \in D = \begin{cases} (u, v) : \\ u, v \geq 0 \\ u+v \leq 1 \end{cases}$   
general formula  $\vec{r}_u \times \vec{r}_v = \langle 1, 1, 1 \rangle$ .

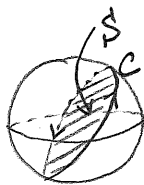
• It is clear that we must take  $+\vec{r}_u \times \vec{r}_v$  to get compatible orientation.

•  $\text{curl}(\vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ z^2 & y^2 & x \end{vmatrix} = (2z-1)\hat{j}$

So:  $\int_C \vec{F} d\vec{r} \stackrel{\text{Stokes}}{=} \iint_S \text{curl}(\vec{F}) \cdot \hat{n} dA = \iint_D \langle 0, \frac{2z-1}{2(1-u-v)-1}, 0 \rangle \cdot \langle 1, 1, 1 \rangle dA = \int_0^1 \int_0^{1-u} (1-2u-2v) dv du$   
 $= \int_0^1 [(1-2u)v - v^2] \Big|_0^{v=1-u} du = \int_0^1 ((1-2u)(1-u) - (1-u)^2) du = \int_0^1 (u^2 - u) du = \left( \frac{u^3}{3} - \frac{u^2}{2} \right) \Big|_0^1 = \boxed{\frac{1}{6}}$

# LECTURE #21

Ex 4: Evaluate  $\int_C \vec{F} d\vec{r}$ , where  $\vec{F}(x,y,z) = \langle z-y, -x-z, -x-y \rangle$  and  $C$  is the curve  $x^2+y^2+z^2=4, y=z$ , oriented counterclockwise when viewed from above



$$\text{curl}(\vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ z-y & -x-z & -x-y \end{vmatrix} = 2\hat{j}$$

• Simplest choice for  $S$  is the disk enclosed by  $C$  - in the plane  $y=z$ .

$$\underline{\text{So:}} \int_C \vec{F} d\vec{r} = \iint_S 2\hat{j} dS$$

## "Cheap" solution

As  $S$  is in the plane  $y=z \Rightarrow$  unit normal vector at each point is  $\pm \frac{1}{\sqrt{2}} \langle 0, 1, 1 \rangle$ . Looking at the picture, we see that it is actually  $(0, -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}})$ . But then:

$2\hat{j} \cdot \hat{n} = \langle 0, 2, 0 \rangle \cdot \langle 0, -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle = -\sqrt{2}$ , so that

$$\iint_S 2\hat{j} dS = \iint_S -\sqrt{2} dS = -\sqrt{2} A(S) = -\sqrt{2} \cdot 2^2 \pi = \boxed{-4\sqrt{2}\pi}$$

## "Honest/Canonical solution"

Parametrize  $S$  via  $\vec{r}(u,v) = \langle u, v, v \rangle$ , with  $(u,v) \in D = \{(u,v) \mid u^2 + 2v^2 \leq 4\}$  - ellipse

$\Rightarrow \vec{r}_u \times \vec{r}_v = \langle 1, 0, 0 \rangle \times \langle 0, 1, 1 \rangle = \langle 0, -1, 1 \rangle$  and we must take it with "+" sign (explain!)

$$\underline{\text{So:}} \iint_S 2\hat{j} dS = \iint_D \langle 0, 2, 0 \rangle \cdot \langle 0, -1, 1 \rangle dA = -2 \frac{A(D)}{\pi \cdot 2 \cdot \sqrt{2}} = \boxed{-4\sqrt{2}\pi}$$

Ex 5: Evaluate  $\int_C \vec{F} d\vec{r}$ ,  $\vec{F}(x,y,z) = \langle y^2, 2x^2, e^{z^2} \rangle$  and  $C$  is the curve of intersection of the hemisphere  $\begin{cases} x^2+y^2+z^2=25 \\ z \geq 0 \end{cases}$  and the cylinder  $x^2+y^2=9$ , oriented counterclockwise when viewed from above.

•  $C$  is just the circle  $\{(x,y,4) \mid x^2+y^2=9\}$

• Hence, the simplest  $S$  is the disk enclosed by  $C$ , parametrized via  $\vec{r}(u,v) = \langle u, v, 4 \rangle$  with  $D = \{(u,v) \mid u^2+v^2 \leq 9\}$ .

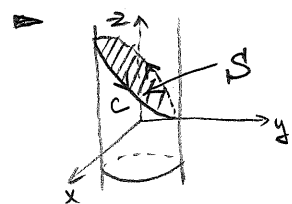
• Also clear that  $\vec{n} = \pm \hat{k}$  on  $S$  and we must choose  $+\hat{k}$  so that orientations agree.

$$\text{curl}(\vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ y^2 & 2x^2 & e^{z^2} \end{vmatrix} = (4x-2y)\hat{k}$$

$$\underline{\text{So:}} \int_C \vec{F} d\vec{r} \stackrel{\text{Stokes}}{=} \iint_S (4x-2y)\hat{k} dS = \iint_S (4x-2y)\hat{k} \cdot \hat{k} dS = \iint_S (4x-2y) dS = \iint_D (4u-2v) dA = \int_0^{2\pi} \int_0^3 (4r \cos \theta - 2r \sin \theta) r dr d\theta = \boxed{0}$$

# LECTURE #21

Ex 6: Evaluate  $\int_C \vec{F} d\vec{r}$ , where  $\vec{F} = \langle y^2, -x, -z^2 \rangle$  and  $C$  is the curve of intersection of the plane  $2y+z=1$  and the cylinder  $x^2+y^2=1$ , oriented counterclockwise when viewed from above.



• The simplest choice of  $S$  is the interior of this ellipse  $C$ .

It may be parametrized via

$$\vec{r}(u,v) = \langle u, v, 1-2v \rangle \text{ with domain } D = \{(u,v) \mid u^2 + v^2 \leq 1\}$$

so that

$$\vec{r}_u \times \vec{r}_v = \langle -2v(1-2v), -2v(1-2v), 1 \rangle = \langle 0, 2, 1 \rangle$$

• Again, looking at the picture it is clear we should pick  $+\vec{r}_u \times \vec{r}_v$  (not  $-\vec{r}_u \times \vec{r}_v$ ).

$$\text{curl}(\vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ y^2 & -x & -z^2 \end{vmatrix} = (-2y-1)\hat{k}$$

$$\begin{aligned} \text{So: } \int_C \vec{F} d\vec{r} &= \iint_S \text{curl}(\vec{F}) dS = \iint_S \langle 0, 0, -2y-1 \rangle dS = \iint_D \langle 0, 0, -2v-1 \rangle \cdot \langle 0, 2, 1 \rangle dA \\ &= \iint_D (-2v-1) dA \stackrel{\text{Polar}}{=} \int_0^{2\pi} \int_0^1 (-2r \cos \theta - 1) r dr d\theta = \boxed{-\pi} \end{aligned}$$

Remark 3: In the case when  $C$  is a closed curve in  $xy$ -plane, Stokes' = Green's Thm.

Indeed, given  $\vec{F} = \langle P, Q, R \rangle$  and picking surface  $S$  to be the interior of  $C$  in  $xy$ -plane, we see that  $\vec{n} = \hat{k}$ , so that Stokes' Thm yields:

$$\int_C \vec{F} d\vec{r} = \iint_S \text{curl}(\vec{F}) dS = \iint_S \text{curl}(\vec{F}) \cdot \hat{k} dS = \iint_S (Q_x - P_y) dS$$

But parametrizing  $S$  via  $x=u, y=v, z=0$ , we see  $S=D, dS=dA$ , and we get  $\iint_S (Q_x - P_y) dS = \iint_D (Q_x - P_y) dA$ .

Also as  $\int_C \vec{F} d\vec{r}$  is clearly independent of  $R$ , we arrive at the Green's Thm:

$$\boxed{\int_C P dx + Q dy = \iint_D (Q_x - P_y) dA}$$