

Outline

- 1 Introduction
- 2 Sample space and events
- 3 Axioms of probability
- 4 Some simple propositions
- 5 Sample spaces having equally likely outcomes
- 6 Probability as a continuous set function

Global objective

Aim: Introduce

- Sample space
- Events of an experiment
- Probability of an event
- Show how probabilities can be computed in certain situations

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Sample space

Situation: We run an experiment for which

- Specific outcome is unknown
- Set S of possible outcomes is known

Terminology:

In the context above S is called **sample space**

Experiment 1: Roll 1 dice. Then

$$\begin{aligned} S &= \text{set of possible outcomes (sample space)} \\ &= \{1, 2, 3, 4, 5, 6\} \end{aligned}$$

Experiment 2: Roll 2 dice. Then

$$\begin{aligned} S &= \{(1,1); (1,2); (1,3); \dots (6,6)\} \\ &= \{(i,j); i,j \in \{1, \dots, 6\}\} \\ &= \{1, 2, \dots, 6\}^2 \end{aligned}$$

Experiment 3: Observe the lifetime
of a light bulb

$$S = \{ x \in \mathbb{R} ; x \geq 0 \}$$

$$= [0, \infty)$$

$$= \mathbb{R}_+$$

Examples of sample spaces

Tossing two dice: We have

$$\begin{aligned} S &= \{1, 2, 3, 4, 5, 6\}^2 \\ &= \{(i, j); i, j = 1, 2, 3, 4, 5, 6\} \end{aligned}$$

Lifetime of a transistor: We have

$$S = \mathbb{R}_+ = \{x \in \mathbb{R}; 0 \leq x < \infty\}$$

Events

Definition 1.

Consider

- Experiment with sample space S
- A subset E of S

Then

E is called event

Event for rolling 2 dice $S = \{1, \dots, 6\}^2$

$E =$ "sum of 2 dice = 6"

$= \{ (1, 5), (5, 1), (2, 4), (4, 2), (3, 3) \}$

$= \{ (i, j); i, j \in \{1, \dots, 6\} \text{ s.t. } i+j=6 \}$

$C S$

Thus E is an event

Event for lifetime of a bulb $S = [0, \infty)$

$E =$ "bulb will live more than 7 hours"

$$= \{ x \in [0, \infty) ; x > 7 \}$$

$$= (7, \infty)$$

$\subset S$

E is an event

Example of event (1)

Tossing two dice: We have

$$S = \{1, 2, 3, 4, 5, 6\}^2$$

Event: We define

$$E = (\text{Sum of dice is equal to 7})$$

Example of event (2)

Description of E as a subset:

$$E = \{(1, 6); (2, 5); (3, 4); (4, 3); (5, 2); (6, 1)\} \subset S$$

Second example of event (1)

Lifetime of a transistor: We have

$$S = \mathbb{R}_+ = \{x \in \mathbb{R}; 0 \leq x < \infty\}$$

Event: We define

$$E = (\text{Transistor does not last longer than 5 hours})$$

Second example of event (2)

Description of E as a subset:

$$E = [0, 5] \subset S$$

Operations on events

Complement: E^c is the set of elements of S not in E

Two dice example:

$$E^c = \text{"Sum of two dice different from 7"}$$

Union, Intersection: For the two dice example, if

$$B = \text{"Sum of two dice is divisible by 3"}$$

$$C = \text{"Sum of two dice is divisible by 4"}$$

Then

$$B \cup C = \text{"Sum of two dice is divisible by 3 or 4"}$$

$$B \cap C = BC = \text{"Sum of two dice is divisible by 3 and 4"}$$

Example of complement for 2 dice

$$E = \text{"sum of dice} = 6\text{"}$$

$$\text{Then } E^c = \text{"sum of dice} \neq 6\text{"}$$

$$= \{ (i, j) ; i, j \in \{1, \dots, 6\}, i+j \neq 6 \}$$

$$= S \setminus \{ (1, 5); (2, 4); (3, 3); (4, 2); (5, 1) \}$$

$C \quad S$

Example of U for 2 dice $S = \{1, \dots, 6\}^2$

$B =$ "sum divisible by 3"

$C =$ " " " " 4"

Then $B \cup C =$ "sum div. by 3 or 4"

$$= \{(i, j); i, j \in \{1, \dots, 6\} \text{ s.t. } i+j \in \{3, 4, 6, 8, 9, 12\}\}$$

Example of \cap for 2 dice $S = \{1, \dots, 6\}^2$

$B =$ "sum divisible by 3"

$C =$ " " " " 4"

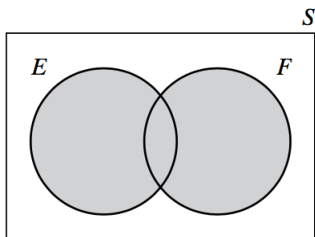
Then $B \cap C =$ "sum div. by 3 and 4"

$= \{(i, j); i, j \in \{1, \dots, 6\} \text{ s.t. } i + j = 12\}$

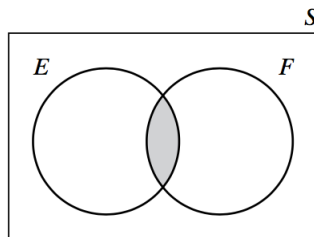
$= \{(6, 6)\}$

Illustration (1)

Union and intersection:



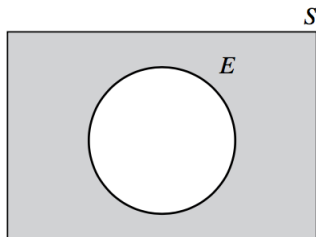
(a) Shaded region: $E \cup F$.



(b) Shaded region: EF .

Illustration (2)

Complement:



(c) Shaded region: E^c .

Illustration (3)

Subset:

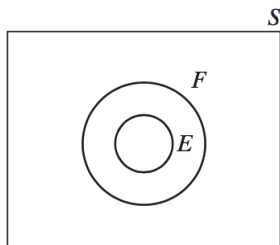


Figure: $E \subset F$

Laws for elementary operations

Commutative law:

$$E \cup F = F \cup E, \quad EF = FE$$

Associative law:

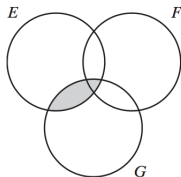
$$(E \cup F) \cup G = E \cup (F \cup G), \quad E(FG) = (EF)G$$

Distributive laws:

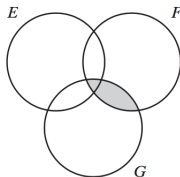
$$(E \cup F)G = EG \cup FG$$
$$(EF) \cup G = (E \cup G)(F \cup G)$$

Illustration

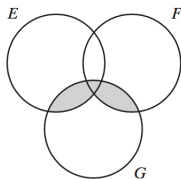
Distributive law:



(a) Shaded region: EG .



(b) Shaded region: FG .



(c) Shaded region: $(E \cup F)G$.

Figure: $(E \cup F)G = EG \cup FG$

De Morgan's laws

Proposition 2.

Let

- S sample space
- E_1, \dots, E_n events

Then

For $n=2$

$$(F \cup G)^c = F^c \cap G^c$$

$$(F \cap G)^c = F^c \cup G^c$$

$$\left(\bigcup_{i=1}^n E_i \right)^c = \bigcap_{i=1}^n E_i^c$$

$$\left(\bigcap_{i=1}^n E_i \right)^c = \bigcup_{i=1}^n E_i^c$$

Proof (1)

Proof of $(\cup_{i=1}^n E_i)^c \subset \cap_{i=1}^n E_i^c$:

Assume $x \in (\cup_{i=1}^n E_i)^c$ Then

$$\begin{aligned}x \notin \cup_{i=1}^n E_i &\implies \text{for all } i \leq n, x \notin E_i \\ &\implies \text{for all } i \leq n, x \in E_i^c \\ &\implies x \in \cap_{i=1}^n E_i^c\end{aligned}$$

Proof (2)

Proof of $\bigcap_{i=1}^n E_i^c \subset (\bigcup_{i=1}^n E_i)^c$:

Assume $x \in \bigcap_{i=1}^n E_i^c$ Then

$$\begin{aligned} \text{for all } i \leq n, x \in E_i^c &\implies \text{for all } i \leq n, x \notin E_i \\ &\implies x \notin \bigcup_{i=1}^n E_i \\ &\implies x \in (\bigcup_{i=1}^n E_i)^c \end{aligned}$$