

Part IV : Riemannian Optimization

- A rough example:

Consider constrained minimization $\min_{x \in C} f(x)$

When C is a Riemannian manifold,

e.g. a surface like sphere

the minimization algorithm defined via geometry is called Riemannian Optimization.

- What is a manifold?

The concept of manifold is an extension of surfaces to higher dimension and also more abstract sets

① Curve : $x(t) : \mathbb{R} \rightarrow \mathbb{R}^3$

is a smooth mapping

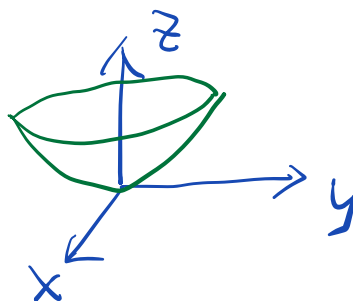
$x'(t)$ is tangent to the curve



② Surface :

a) $z = f(x, y)$

$z = x^2 + y^2$



b) $F(x, y, z) = C$

$x^2 + y^2 + z^2 = 1$



③ Definition of a topological manifold M of dimension n :

- 1) M is a set can be any set, such as set of $\begin{cases} \text{matrices} \\ \text{functions} \\ \text{mappings} \end{cases}$
- 2) M is a topological space (M has a topology \mathcal{T})

a topological space is a set X with a collection of its subsets \mathcal{T}

satisfying: ① $\emptyset \in \mathcal{T}$

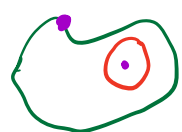
② $X \in \mathcal{T}$

③ Intersection of finitely many sets in \mathcal{T} is in \mathcal{T}

④ Union of arbitrary number of sets in \mathcal{T} is in \mathcal{T}

and sets in \mathcal{T} are called open sets

Example: 1) $X = \mathbb{R}$, $\mathcal{T} = \{\text{any open interval in } \mathbb{R}\} \cup \{\emptyset\}$

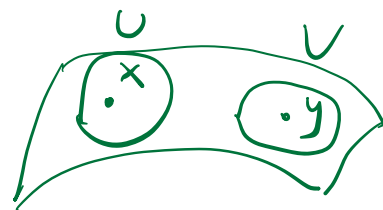


2) $X = \mathbb{R}^2$, $\mathcal{T} = \{\text{any open sets in } \mathbb{R}^2\} \cup \{\emptyset\}$

3) M is a Hausdorff space:

$\forall x, y \in M, \exists$ open subsets $U, V \subset M$ s.t.

$x \in U, y \in V, U \cap V = \emptyset$



S is countable if $S = \{x_1, x_2, x_3, \dots, x_n, \dots\}$

4) M is second countable:

there is a countable basis for topology \mathcal{T}

meaning that there are open sets $U_1, U_2, U_3, \dots, U_n, \dots$

s.t. any open set V can be generated by U_i via

either intersection or union.

Example: For $X = \mathbb{R}$, basis consists of open balls $B(x_0, r)$ centered at rational number x_0 with rational radius r
 rational numbers are countable \Rightarrow the basis is countable

an open interval (a, b) can be generated by

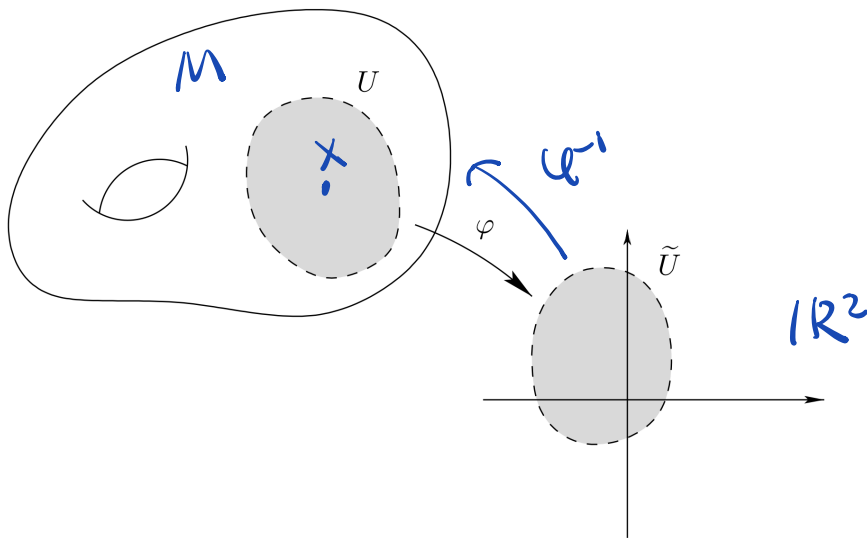
$$(a, b) = \bigcup_{\substack{x_0 \in \mathbb{Q} \\ r \in \mathbb{Q}, r > 0 \\ B(x_0, r) \subset (a, b)}} B(x_0, r) \quad B(x_0, r) = (x_0 - r, x_0 + r)$$

5) M is locally Euclidean of dimension n :

$\forall x \in M, \exists$ open set $U \subset M$ st. $x \in U$ and neighborhood of x

U is homeomorphic to an open set in \mathbb{R}^n

a bijective continuous function φ
 and its inverse function is also continuous



Definition M is a topological manifold of dimension n

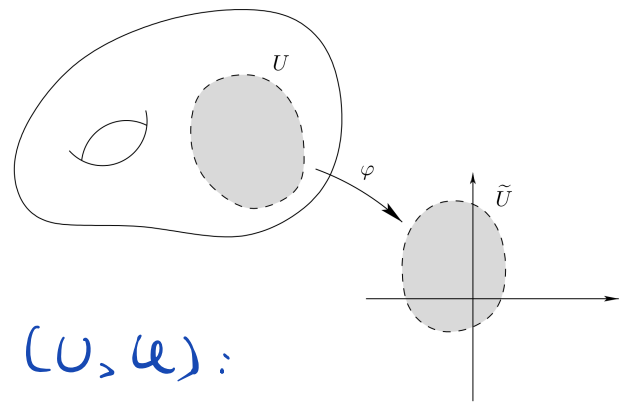
if M is a second countable Hausdorff topological space

and any $x \in M$ has a neighborhood that is homeomorphic to

an open set in \mathbb{R}^n

④ Coordinate Charts of M

Let M be a topological manifold of dim n



A Coordinate Chart on M is a pair (U, \mathcal{U}) :

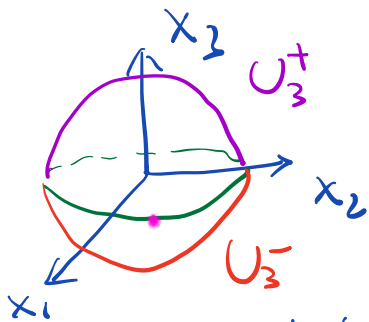
1) U is an open set

2) $\mathcal{U}: U \rightarrow \tilde{U} \subset \mathbb{R}^n$ is a homeomorphism

U is called coordinate domain/neighborhood

\mathcal{U} is a (local) coordinate map

Example: $M = S^2 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : x_1^2 + x_2^2 + x_3^2 = 1 \right\}$



$$U_i^+ = \{ (x_1, x_2, x_3) \in S^2, x_i > 0 \}$$

$$U_i^- = \{ (x_1, x_2, x_3) \in S^2, x_i < 0 \}$$

$$\text{Define } \mathcal{U}_3^+ (x_1, x_2, x_3) = (x_1, x_2)$$

$$\mathcal{U}_3^- (x_1, x_2, x_3) = (x_1, x_2)$$

Then $\mathcal{U}_3^\pm: S^2 \rightarrow B^2 = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} \in \mathbb{R}^2 : x^2 + y^2 \leq 1 \right\}$
is homeomorphism

Define \mathcal{U}_i^\pm for $i=1, 2$ similarly

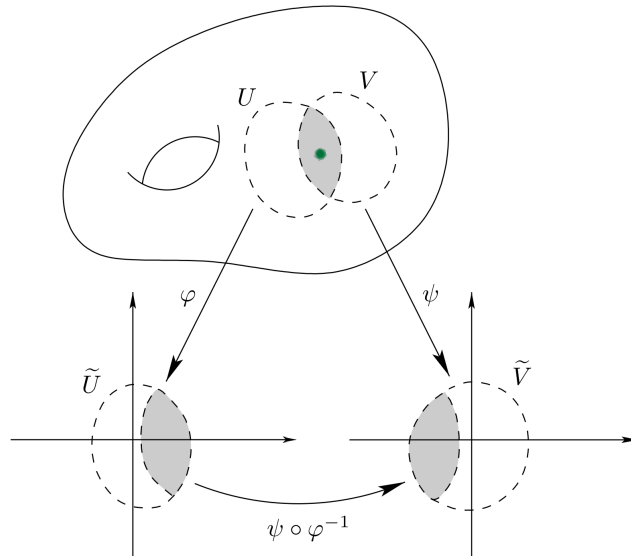
$$\forall \vec{p} \in S^2, \exists U_i^+ \text{ or } U_i^- \text{ s.t. } \vec{p} \in U_i^+ \text{ or } U_i^-$$

⑤ Smooth Manifolds

Let M be a topological manifold.

Let (U, φ) & (V, ψ) be two charts s.t. $U \cap V \neq \emptyset$

- $\psi \circ \varphi^{-1}$: $\varphi(U \cap V) \rightarrow \psi(U \cap V)$ is also homeomorphic.
transition map



- (U, φ) & (V, ψ) are smoothly compatible if
 - $\left\{ \begin{array}{l} \text{either } U \cap V = \emptyset \\ \text{or } \psi \circ \varphi^{-1} \text{ is smooth} \end{array} \right.$ derivatives of any order exists
 - An atlas of M is a collection of all charts
 - A smooth atlas means that any two charts are smoothly compatible.
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Some quick examples of Riemannian optimization

① Let $A \in \mathbb{R}^{n \times n}$

Want to find eigenvalues & eigenvectors

$$\lambda \ \& \ \vec{v} \ \text{s.t.} \ A\vec{v} = \lambda\vec{v}$$

- Your Linear Algebra Class $A = \begin{pmatrix} 5 & 2 & 0 \\ 2 & 5 & 0 \\ -3 & 4 & 6 \end{pmatrix}$

$$|A - \lambda I| = -(\lambda - 6)(\lambda - 7)(\lambda - 3) = 0$$

$$\Rightarrow \lambda_1 = 6, \lambda_2 = 7, \lambda_3 = 3$$

- $A \in \mathbb{R}^{n \times n}$, $|A - \lambda I|$ is a polynomial of degree n
just find all its roots

Fundamental
Theorem of
Calculus

$$\int_a^b f'(x) dx = f(b) - f(a)$$

Theorem (Fundamental Theorem of Algebra)

A polynomial of degree n with real or complex coefficients always has n complex roots.

- But how exactly can we find all the roots?

1) [Abel Theorem] No root formula for polynomial of degree 5 and higher

2) "roots" function in MATLAB can easily find accurate approximations to roots.

3) For any polynomial

$$p(t) = t^n + a_{n-1}t^{n-1} + a_{n-2}t^{n-2} + \dots + a_1t + a_0,$$

it has a companion matrix

$$A = \begin{bmatrix} 0 & 0 & \dots & 0 & -a_0 \\ 1 & 0 & \dots & 0 & -a_1 \\ 0 & 1 & \dots & 0 & -a_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & 1 & -a_{n-1} \end{bmatrix}$$

$$\text{s.t. } |A - tI| = p(t)$$

The "roots" function obtains approximation to roots by finding approximations to eigenvalues of its companion matrix via numerical linear algebra solvers, e.g., direct or iterative methods.

Remark: Eigenvalues are defined as roots of $|A - \lambda I|$

But roots of single variable polynomial are **Numerically** computed as eigenvalues of the companion matrix.

② Consider a real symmetric $A \in \mathbb{R}^{n \times n}$

Theorem A.1 (Courant-Fischer-Weyl min-max principle). Let λ_1 and λ_n be the largest and the smallest eigenvalues of a Hermitian matrix A , then for any vector $x \in \mathbb{C}^n$,

$$\lambda_n \leq \frac{x^* A x}{x^* x} \leq \lambda_1.$$

$$\min_{x \in \mathbb{R}^n} \frac{x^T A x}{x^T x} \quad \left\{ \begin{array}{l} \text{minimizer is } \vec{v}_n \\ \text{minimum value is } \lambda_n \end{array} \right.$$

Rayleigh Quotient

• Let $f(x) = \frac{x^T A x}{x^T x}$, then $\nabla f(x) = \frac{2}{x^T x} (Ax - f(x)x)$

$$\nabla^2 f(x) z = \frac{2}{x^T x} (Az - f(x)z) - \frac{4}{(x^T x)^2} [x^T A z x + x^T z A x - 2f(x)x^T z x]$$

\Rightarrow Newton's method produces $x_{k+1} = 2x_k$ as long as x_k is NOT an eigenvector
so always diverges.

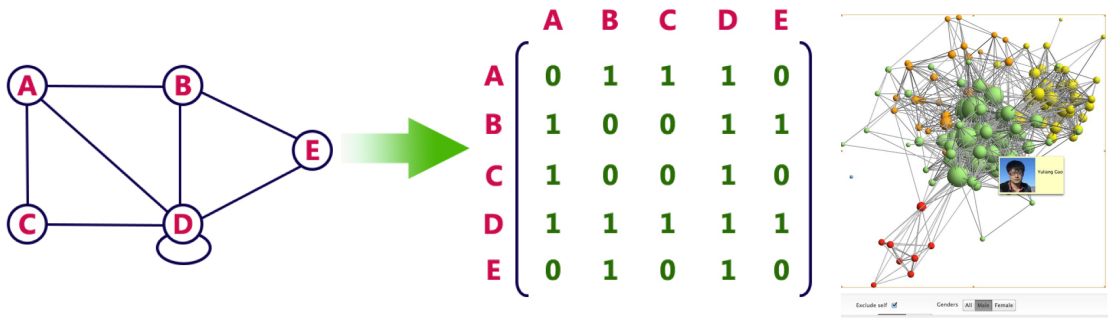
• The key issue is $f(x) = f(ax)$, $\forall a \in \mathbb{R}$

• A remedy is to constrain $f(x)$ to $S^{n-1} = \{x \in \mathbb{R}^n : x^T x = 1\}$

The Rayleigh quotient $f(x)$ on S^{n-1} is well-behaved
and has isolated minimizers

③ Examples of Eigenvalues

Graph Adjacency Matrix



- ▶ A graph with n nodes can be represented as a $n \times n$ matrix A . If there is any edge from node i to node j , then $A_{ij} = 1$. Otherwise $A_{ij} = 0$.
- ▶ This matrix is called Graph Adjacency Matrix, which can quantify everything about graph. This is [Spectral Graph Theory](#).
- ▶ Example: if graph is connected (there is a path between any two nodes), then the smallest eigenvalue of Graph Laplacian Matrix has algebraic multiplicity one.
- ▶ Example: in our social media network, is anyone a friend of friends of any other one?

Google's PageRank (Brin & Page, 98) is a "random walk on graph" method to approximate eigenvectors "locally"

The "importance" of a website is proportional to the sum of the importance of all the sites that link to it.

A solution for the "importance" of a website

$$x_1 = \rho(x_{14} + x_{79} + x_{785})$$

$$x_2 = \rho(x_{1002} + x_{3225} + x_{9883} + x_{30027})$$

... = ...

Solve $x_i = \rho \sum_{j=1}^n a_{ij} x_j$ for $\mathbf{x} = (x_1, x_2, \dots, x_n)$



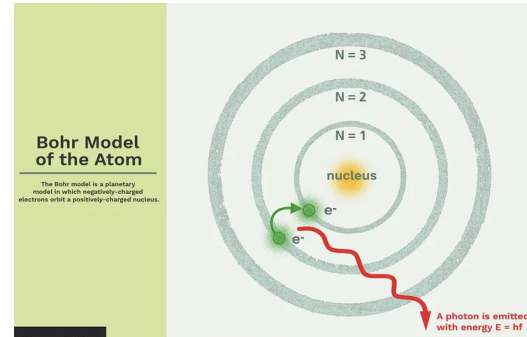
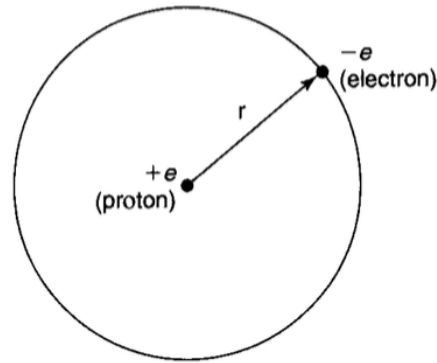
$$\mathbf{x} = \rho A \mathbf{x}$$

$$A = [a_{ij}]_{n \times n}$$

Two-Slide Course of Quantum Mechanics

- ▶ Everything in physics is model but not necessarily truth. Example: $F = ma$, general relativity (for very large scales), quantum mechanics (for very small scales) are successful models/theories because they fit our observations well.
- ▶ Classical/Newtonian Mechanics Model: a particle (e.g., electron in Hydrogen atom), is located at some coordinate $\mathbf{x} = (x, y, z)$ at a given time t .
- ▶ Quantum Mechanics Model: we look for a complex valued wave function $\Psi(\mathbf{x}, t)$ for this particle and $|\Psi(\mathbf{x}, t)|^2$ is the probability of finding the particle at location \mathbf{x} and time t .
- ▶ In 1D, wave function satisfies Schrödinger equation $i\frac{\partial\Psi}{\partial t} = -\frac{\partial^2\Psi}{\partial x^2} + V(x)\Psi$ where $V(x)$ is an external potential (e.g., from proton).
- ▶ When solving this Schrödinger equation, one step is to find **eigenvectors** for the linear operator $\frac{d^2}{dx^2}$: we want to find $u(r)$ and λ satisfying

$$-\frac{d^2 u}{dr^2} = \lambda u$$



- ▶ We want to find $u(r)$ and λ satisfying $-\frac{d^2 u}{dr^2} = \lambda u$.
- ▶ Here r is the distance between electron and proton: so $u(r)$ should also satisfy $u(0) = 0$.
- ▶ If we only want eigenvectors of $\frac{d^2}{dx^2}$, then eigenvectors include e^{ax} , $\cos(ax)$, $\sin(ax)$, $ax + b$ for any $a, b \in \mathbb{C}$: the eigenvalues can be any number since a, b are arbitrary.
- ▶ Here we also need eigenvector to satisfy $u(0) = 0$: eigenvectors can only be $u(r) = \cos[(n + \frac{1}{2})\pi r]$ with eigenvalue $\lambda = (n + \frac{1}{2})^2 \pi^2$ (or $u(r) = \sin(n\pi r)$ with $\lambda = n^2 \pi^2$), where n is integer.
- ▶ In Quantum Mechanics, eigenvalue λ is defined as the **energy** of particle.
- ▶ This perfectly explains **Rutherford–Bohr Atom Model** electron has only discretized energy.